

Yashwantrao Chavan Maharashtra Open University, Nashik

## **School of Computer Science**

# B.C.A. (Bachelor of Computer Applications) (2016 pattern) (P131) Syllabus

## **SEMESTER 1**

## English Communication (AEC001)

## **Course Objectives:**

- 1. To enable the learner to communicate effectively and appropriately in real life situation.
- 2. To use English effectively for study purpose across the curriculum.
- 3. To revise and reinforce structure already learnt.
- 4. To develop and integrate the use of four language skills a) Reading b) Writing c) Listening d) Speaking

- 1. Reading Skills: Ability to read English with ability to read English with understanding and decipher paragraph patterns, writer techniques and conclusions.
- 2. Writing Skills:- Skill to develop the ability to write English correctly and master the mechanics of writing the use of correct punctuation marks and capital letter.
- 3. Listening Skills: Ability to understand English when it is spoken in various contexts.
- 4. Speaking Skills: Develop the ability to speak intelligibly using appropriate word stress, sentence stress and elementary intonation patterns.

Unit No. and Name	Unit No. and Details		Weightage
Unit 1: Introduction	<b>Introduction:</b> Theories of Communication, Types and modes of Communication		
	<b>Language of Communication:</b> Personal, Barriers and Strategies, Intra Personal, Inter Personal and Group Communication	02	10
	<b>Speaking Skills:</b> Monologue, Dialogue, Group Discussion, Effective Communication/ Miscommunication		
Unit 2 : Verbal Communication	<ul> <li>Understanding the Basis of Verbal Communication: Organizing Your Messages, Using Vocal Elements Effectively, Understanding Nonverbal Language, Developing Credibility, Giving and Receiving Feedback, Overcoming Barriers to Communication, Communicating Ethically, Understanding Cross- Cultural Issues</li> <li>Working with Customers: Understanding Customer Service Basics, Communicating Empathetically, Asking Question to Understand Problems, Denying Request, Copying with Angry Customers</li> <li>Developing Professional Telephone Skills: Exploring Professional Telephone Communication, Placing Telephone Calls, Receiving</li> </ul>	05	10

Unit No. and Name	Details	Counseling Sessions	Weightage
	Messages, Taking Calls for Other People, Screening, Holding, and Transferring Calls, Developing Cell Phone Etiquette <b>Improving Informal Communication:</b> Communicating Informally, Listening Actively, Speaking Persuasively, Negotiating Effectively, Managing Conflict, Participating in Meeting, Dealing with Office Politics, Making Proper Introductions		
Unit 3: Reading and Writing Skills	Reading and Understanding: Close Reading, Comprehension, Summary Paraphrasing, Analysis and Interpretation, Translation(from Indian language to English and vice-versa) Literary/Knowledge Texts Writing Skills: Documenting, Report Writing, Making notes, Letter Writing Uncovering the Secrets of Clear writing: Clarifying Written Communication, Writing Solid Sentences, Developing Effective Paragraphs, Mastering Punctuation Communicating with E-Mail and Memos: Understanding E- Mail Message and Memos, Composing the Main Elements of Message, Creating Professional E- Mail Message, Constructing Professional Memos, Writing Request Messages, Writing Response Messages, Writing Bad- News Messages, Technology Tools Writing for Employment: Writing Effective Cover Letters, Planning Resumes, Writing Chronological Resumes, Writing Functional Resumes, Requesting Letters of Reference, Sending Follow-Up Messages, Accepting or Rejecting Job Offers	05	10
Unit 4: Developing Reports and Proposals	Understanding Reports and Proposals, Planning a Report or Proposals, Writing Proposals	02	10
Unit 5: Solving the Problem	Identifying and Defining Problems: Understanding Problem Solving, Analyzing Problems, Determining Causes, Simplifying Complex Problems, Identifying and Managing Risks, Avoiding Problem-Solving Traps Solving the Problem: Gathering and Analyzing Data, Developing Alternatives, Evaluating Options, Implementing the Solution, Monitoring and Managing the Solution, Using Adaptive Techniques, Developing Ethical Solution	04	10
Unit 6: Working in Groups and Teams	Working in Groups and Teams: Understanding the Role of Team in Organizations, Defining the types of Groups and Teams, Recognizing Differences Between Groups and Teams, Ensuring Team Success, Working with Distributed Teams Group Decision Making and Problem Solving: Understanding Group Dynamics, Evolving From a Group to a Team, Using Divergent Thinking, Using Convergent Thinking, Avoiding Common Group Traps, Working with Large Group Exploring Team Roles and Processes: Recognizing the Need for Team Leadership, Selecting Team Member, Choosing the Optional Team Size, Defining Common Team Roles, Establishing Team Rules, Clarifying Team Objectives, Making Collective Decisions Building and Developing Teams: Understanding the Benefits	04	10

Unit No. and Name	Details	Counseling Sessions	Weightage
	of Working in Teams, Fostering Relationships, Overcoming Resistance, Using Team- Building Activities, Dealing with Difficult Team Member, Benefits of professional networking		
Unit 7: Thinking Critically	Understanding Critical Thinking, Assessing the Credibility of an Argument, Becoming a Critical Thinker	03	10
Unit 8: Presenting yourself Professionally	Presenting yourself Professionally: Meeting Business Casual Standards, Maintaining a Professional Wardrobe, Practicing good Grooming and Hygiene, Improving Your Speech Developing Your Interpersonal Skills: Networking Professionally, Showing Basic Office Courtesies, Recovering from difficult interpersonal situations, Displaying Optimism and Enthusiasm, Developing Diplomacy Skills, Interacting with others, Respecting social protocols	04	10

- 1. Fluency in English Part II, Oxford University Press, 2006.
- 2. Business English, Pearson, 2008.
- 3. Language, Literature and Creativity, Orient Blackswan, 2013.

4. Language through Literature (forthcoming) ed. Dr. Gauri Mishra, Dr Ranjana Kaul, Dr Brati Biswas

5. Understanding Body Language by Alan Pease.

## Mathematics (CMP501)

## **Course Objectives**

- To impart knowledge of various mathematical techniques.
- To understand logarithmic and polynomial methods.
- To use the concept of probability in business.
- To learn how to perform error analysis for arithmetic operations.
- To understand the concept of matrices and linear equations and its applications.
- To develop students' understanding through laboratory activities to solve problems related to above stated concepts.

- Skill to choose and apply appropriate numerical methods to obtain approximate solutions to difficult mathematical problems.
- Ability to apply various mathematical techniques such as set theory and mathematical induction to deduce problem and find correct hypothesis.
- Able to use probability and permutation concepts in real life to solving problems.
- Able to perform error analysis for arithmetic operations.
- Should be able to demonstrate working of various numerical methods and their applications.

Unit No. & Name	Details	Counseling	Weightage
		Sessions	

Unit 1	Relevance of Mathematics	04	10
Set Theory And Number	<ul> <li>Set Notations, Types of sets, Set Operations, Properties of Set operations, Venn Diagrams</li> </ul>		
Systems	• Binary Number System, Conversion between Binary and Decimal Number System, Addition and Subtraction of Binary Numbers, Octal Number System, Hexadecimal Number System		
Unit 2 Mathematical Induction And Mathematical Logic	<ul> <li>Mathematical Induction : First Principle, Proofs of statements using mathematical induction</li> <li>Mathematical Logic : Statement, Truth value of a Statement, Types of logical statements, Types of Compound Statements, Logically Equivalent Statements, Logical Identities, Tautology and Contradiction</li> </ul>	04	10
Unit 3 Exponents, Surds and Logarithms	<ul> <li>Exponential form and Laws of Exponents</li> <li>Laws of Fractional Exponents, Surd, Order of Surd, Forms of surds</li> <li>Logarithm, Antilogarithm, Conversion to different base, Application of Logarithms in Complex Calculations</li> </ul>	04	10
Unit 4 Permutations and Combinations	<ul> <li>Addition Principle, Multiplication Principle</li> <li>Factorial of Number</li> <li>Permutations and Combinations</li> </ul>	04	15
Unit 5 Relations and Functions	<ul> <li>Cartesian Product of Sets, Relations, Types of Relations</li> <li>Equivalence Relations and Equivalence Classes</li> <li>Matrix of a Relation</li> <li>Functions, Types of Functions, Composition of Functions</li> </ul>	04	10
Unit 6 Vectors, Matrices and Determinants	<ul> <li>Vectors, Types of Vectors, Algebra of Vectors, Collinear and Coplanar Vectors</li> <li>Matrix, Types of Matrices, Algebra of Matrices,</li> <li>Determinants, Inverse of Matrix</li> </ul>	04	10
Unit 7 Linear Equations, Polynomials and Introduction to Graph theory	<ul> <li>Linear Equations, System of Linear Equations, Representation in Matrix Form, Cramer's Rule</li> <li>Polynomials, Operations on Polynomials, Roots of polynomial Equation, Test of Divisibility, Quadratic Equations and their Roots</li> <li>Graph, Commonly used terminology in Graph Theory, Some important types of Graphs, Representation of Graphs using Matrix, Eulerian and Hamiltonian Graphs</li> </ul>	04	10
Unit 8 Mensuration	<ul> <li>Areas of Plane Figures, Perimeters of Plane Figures, Volumes of Solid Objects, Surface Areas of Solid Objects</li> </ul>	02	05
		30	80

- 1. Reference Books: Advanced Engineering Mathematics, 7e, by Peter V. O'Neil (Thomson Learning).
- 2. Advanced Engineering Mathematics, 2e, by M. D. Greenberg (Pearson Education).
- 3. Applied Discrete Structure for Computer Science by Alan Doerr & Knenneth Levasseur.
- 4. N. Biggs, "Discrete Mathematics", 2nd Edition, Oxford University Press
- 4. Singh, "Discrete Mathematical Structures", Wiley

## Problem Solving using Computers (CMP502)

### **Course Objectives:**

- To Know the Basics of Programming and how to use programming in day to day Applications.
- Learn how to solve common types of computing problems & how to apply logic to develop solutions.
- Learn data types and control structures of C
- Learn to map problems to programming features of C.
- Learn to write good portable C programs.

## **Learning Outcomes:**

Upon successful completion of the course, a student will be able to:

- Appreciate and understand the working of a digital computer.
- Analyze a given problem and develop an algorithm to solve the problem
- Improve upon a solution to a problem.
- Use the 'C' language constructs in the right way
- Design, develop and test programs written in 'C'

Unit No. & Name	Details	Counseling Sessions	Weightage
Unit 1 Introduction to Computer	<ul> <li>Computer Fundamentals: Introduction to Computers: Characteristics of Computers, Uses of computers, Types and generations of Computers.</li> <li>Basic Computer Organization: Units of a computer, CPU, ALU, memory hierarchy, registers, I/O devices.</li> </ul>	3	5
Unit 2 Techniques of Problem Solving:	<ul> <li>Concept of problem solving, Problem definition, Program design</li> <li>Flowcharting, decision table, algorithms, Structured programming concepts</li> </ul>	3	10
Unit 3 Planning the Computer Program	<ul> <li>Programming methodologies viz. top-down and bottom-up programming</li> <li>Debugging, Types of errors in programming, Documentation</li> </ul>	2	10
Unit 4 Introduction to C	<ul> <li>History of C</li> <li>C Basics <ol> <li>C character set, tokens, constants, variables, keywords, identifiers</li> <li>C operators- arithmetic, logical, assignment, relational, increment and decrement, conditional, bit wise, special, operator precedence, C expressions data types.</li> </ol> </li> <li>Problem solving techniques: flowchart and algorithm</li> <li>Formatted input, formatted output instructions.</li> </ul>	3	10

Unit 5 Decision Making and looping	<ul> <li>Decision making and branching if-statement-if, if- else, else-if ladder, nested if else, switch case statement, break statement</li> <li>Decision making and looping - while, do, do- while statement, for loop, continue statement</li> </ul>	5	15
Unit 6 Arrays and Strings	<ul> <li>Arrays Declaration and initialization of one dimensional, two Dimensional and character arrays, accessing array elements.</li> <li>Declaration and initialization of string variables, string handling functions from standard library – strlen(), strcpy(), strcat(), strcmp()</li> </ul>	4	15
Unit 7 Functions and Pointers	<ul> <li>Needoffunctions, scope and lifetime of variables, defining functions, function call, call by value, call by reference, return values, storage classes. category of function - No argument No return value, No argument with return value, argument with return value, recursion, commandline Arguments</li> <li>Understanding pointers, declaring pointer variable, initialization of pointer variable, accessing address of a variable, pointer expressions, Pointers arithmetic</li> </ul>	4	10
Unit 8 Structures and Unions	<ul> <li>Structures: - Defining structure, declaring and accessing structure members, initialization of structure, arrays of structure, Difference between array and structure.</li> <li>Union : Defining Union, declaring and accessing union members, Difference between structure and union</li> </ul>	4	5
	Revision	2	
		30	8 0

- 1. Let us C-Yashwant Kanetkar.
- 2. Programming in C- Balguruswamy
- 3. The C programming Lang., Pearson Ecl Dennis Ritchie
- 4. Structured programming approach using C-Forouzah & Ceilberg Thomson learning publication.

# Programming using C++ (CMP503)

**Course Objectives** 

- To give an overview of benefits of Object Oriented Programming (OOP) approach over the Traditional Programming approach.
- Employ a problem-solving strategy to breakdown a complex problem into a series of simpler tasks.
- To impart detailed knowledge of a powerful object oriented programming language C++.
- To learn how to apply analytical and logical thinking to extract facts from a problem description and determine how they relate to one another and to the problems to be solved.

• Design and implement an object oriented solution to solve a real life problem.

- Develop algorithms for solving problems by using modular programming concepts.
- Abstract data and entities from the problem domain, build object models and design software solutions using object-oriented principles and strategies.
- Discover, explore and apply tools and best practices in object-oriented programming.
- Develop programs that appropriately utilize key object-oriented concepts
- Skill to write codes in C++ by applying concept of OOP, such as Objects, Classes, Constructors, Inheritance etc., to solve mathematical or real world problems .
- Ability to isolate and fix common errors in C++ programs.

Unit No. & Name	Details	Counseling Sessions	Weightage
Unit 1 Introduction	<b>Introduction</b> : Software Evolution, Procedure-Oriented Programming, Object-Oriented Programming, Basic Concepts of OOP, Benefits & Applications of OOP, Introduction to C++, C++ Statements, Structure of C++, Creating Source File, Compiling & Linking.	3	5
	<b>Tokens, Expression &amp; Control Structure</b> : Tokens, Keywords, Identifiers & Constants, Data types, Storage Classes, Declaration, Operators, Operator Precedence, Implicit Conversions, Type Cast Operator, Scope Resolution Operator, Control Structure		
Unit 2 Classes Objects and functions in c++	<b>Functions in C++</b> : Introduction, Main Function, Function Prototyping, Call by Value, Call by Reference, Return by Reference, Inline Function, Default Arguments, Recursion, Function Overloading, Math Library Function <b>Classes &amp; Objects</b> : Introduction, Structure of Class, Defining Members of Class, Arrays within a Class, Private & Public Members, Memory Allocation for Object, Static Data Member, Arrays of Objects, Objects as Function Arguments, Friendly Functions, Returning Objects, Pointers to Members, Local Classes	4	10
Unit 3 Constructors, Destructors and Operator Overloading	<b>Constructors &amp; Destructors</b> : Introduction, Constructors, Parameterized Constructor, Constructor with Default Arguments, Multiple Constructors in Class, Dynamic Initialization of Object, Copy Constructor, Dynamic Constructor, Two-Dimensional Arrays, const Objects, Destructors	4	10
	<b>Operator Overloading &amp; Type Conversion:</b> Introduction, Operator Overloading, Overloading Unary Operators, Overloading Binary Operators, Manipulation of Strings Using Operators, Rules for Overloading Operators, Type Conversion		

Unit 4 Inheritance	Inheritance-Extending Classes: Introduction, Derived Classes, Single Inheritance, Making Private Member Inheritable, Multilevel Inheritance, Multiple Inheritance, Hierarchical Inheritance, Hybrid Inheritance, Virtual Base Classes, Abstract Classes, Constructors in Derived Classes, Nesting of Classes	4	15
Unit 5 Polymorphis m	Pointers, Virtual Functions & Polymorphism: Introduction, Pointers, Pointers to Objects, this Pointer, Pointer to Derived Classes, Virtual Functions, Pure Virtual Functions, Virtual Constructors & Destructors	3	10
Unit 6 Working with files , Console I/O Operations	Managing Console I/O Operations: Introduction, C++ Streams, Stream Classes, Unformatted I/O Operations, Formatted Console I/O Operations, Manipulators Working with Files: Introduction, Classes for File Stream Operation, Opening & Closing of File, End-of- File, File Modes, File Pointers, Random Access, Command Line Arguments	3	10
Unit 7 Exception Handling	Exception Handling: Introduction, Basics, Exception Handling Mechanism, Throwing Mechanism, Catching Mechanism, Rethrowing an Exception, Exceptions in Constructors & Destructors, Exception in Operator Overloaded Functions	2	10
Unit 8 Templates and Standard Template Library	Templates:Introduction,ClassTemplates,ClassTemplates with Multiple Parameters,Function Templates,Function Templates,Overloading of Template Functions,Member FunctionTemplatesStandard Template Library:Introduction,STL,Containers,Algorithms,Iterators,ApplicationofContainer Classes,FunctionObjects	3	10
	Examples and Revision	4	0
		30	80

Object Oriented Programming with C++" by Balagurusamy E
 C++ A Beginner's Guide" by Herbert schildt

- 3. Object Oriented Modeling and Design by James Rambough
- 4. The Complete Reference C++ by Herbert Shildth
- 5. Let us C++ by Yashwant Kanitkar

## LAB: Mathematics (CMP701)

Practical No.	Practical	Activities
1	Set Theory-	[a].If $P = \{x / x^2 + 14x + 40 = 0\}$ , $Q = \{x/x^2 - 5x + 6 = 0\}$ , $R = \{x/x^2 + 17x - 60 = 0\}$
	Set	0} and the universal set $X = \{-20, -10, -4, 2, 3, 4\}$
	operations	Find
	_	1. 1. P U Q 2.
		2. $Q \cap R$
		3. 3. P U ( $Q \cap R$ )

Practical No.	Practical	Activities
INO.		<b>[b]</b> If $II = J = J = J = J = J = J = J$ . A = $J = J = J = J = J = J = J = J = J = $
		$B = \{2, 4, 6, 8, 10\}$ C = $\{1, 4, 9, 16, 25\}$
		Find
		1. $(A U B)^{c}$
		$2.  A^{c} U B^{c}$
		3. C U A <sup>c</sup>
		[C] In a hostel, 25 students take tea, 20 students take coffee, 15 students
		take milk, 10 students take both tea and coffee, 8 students take both milk
		and coffee. None of them take tea and milk both and everyone takes atleast
		one beverage. Find the number of students in the hostel. Represent it with a
		Venn diagram.
		[C] Discuss the properties of set operations.
2	Mathematica	[a]Prove by the method of induction that 23n-1 is divisible by / for all $n \square N$
	Induction	[b]Prove by the method of induction that : $/n-1$ is divisible by for all numbers $n>-1$
		$\begin{bmatrix} c \end{bmatrix} Prove by the method of induction that :$
		$12+22+32+n2 = [n(n+1)(2n+1)]/6$ for all n $\square$ N
		[d]Prove using the method of induction that $13+23+33++n3 =$
		[n2(n+1)2]/4
3	Exponents,	
	Logarithms,	[a] What is the simplest form of the surd
	Surds	[b] What is the simplest form of the surd $\sqrt[3]{1875}$ [c]
		$\begin{bmatrix} 0 \end{bmatrix} \text{ what is the simplest form of the start } \begin{bmatrix} 0 \end{bmatrix} 0 \begin{bmatrix} 0 \end{bmatrix}$
		Evaluate : $(45.63 + 9.5452)/(27.59)$
		· <u>5×71.45</u>
		[d] Evaluate : V 7.284
4	Number	[a] Convert the decimal number 142 to binary, Octal, hexadecimal
	Systems,	[b] Do the reverse process also for all the above three conversions.
	Binary	[C]Add the following binary numbers: 1.
	Addition and	(11)2+(111)2
	Subtraction	2. $(1 1 1 00) 2 + (1 0 0 11) 2$
		[C] Subtract the following binary numbers: 1 (11100)2 (10011)2
		1.(11100)2 - (10011)2 2 (1001)2 -(110)2
5	Permutation	[a]Four different books on Mathematics 3 different books on English and 2
5	s and	different books on Physics are to be arranged in a shelf, so that books on the
	Combination	same subject are together. How many different ways can this be done.
	S	[b] In a question paper there are 6 questions in Section "A" and 4
		questions in Section B and also there is note "Attempt in all 5 questions
		selecting atleast one from each section." Find the number
		of ways in which a student can answer the question paper.
6	Mathematica	[a] Write the inverse, converse and contrapositive of the statement: "The
	I Logic	crop will be destroyed if there is a flood.
		[D] State whether the following statement pattern is a factorogy of a contradiction or a contingency. $(p \Box a) \Delta(a \lor r)$
		[c]Write the truth table of the following statement pattern [ $\sim$ (n
		[a v r)
		[d] Using the truth table determine whether following statement
		pattern is logically equivalent or not.
		$\vec{p}$ and $\vec{p} \wedge (\vec{p} \vee q)$
7	Relations	[a]Let R be a relation on Q defined by $R = \{(a,b)/a, b \Box Q, a-b \Box Z\}$
		Show that R is an equivalence relation
		[b] Let $L = \{C, Pascal, Cobol is a set of computer languages and S$

Practical No.	Practical	Activities
		= {Windows, UNIX,DOS} is a set of operating systems.
		Find the Product set L x S
		[C] if $A = \{1, 2, 3, 4\}$ and R is a relation on set A listed as a set
		$R = \{(1,1), (2,1), (3,1), (4,1), (2,2), (4,2), (3,3), (4,4)\}$ . What is the matrix of
		relation R.
		[d] Explain with examples the different closures of relation R
8	Functions	[a] Show that f: R $\square$ R given by $f(x) = 3x - 4$ is one-one and onto. Find
		its inverse function Also find $f^{-1}(9)$ and $f^{-1}(-2)$
		[b] Find gof and fog when $f(x) = x/2$ $g(x) = x/2 + 1$
9	Vectors	$\begin{bmatrix} \mathbf{o} \end{bmatrix} \mathbf{f} \text{ and } \textbf{fog} \text{ when } \mathbf{f}(\mathbf{x}) = \mathbf{x}^2 \mathbf{z}, \ \mathbf{g}(\mathbf{x}) = \mathbf{x}^2 \mathbf{z} + 5\mathbf{x} + 1$
,	Vectors	$\begin{bmatrix} a \end{bmatrix} \Pi = + \mathbf{j} + \mathbf{k}, \ \mathbf{p} = + 9\mathbf{j} + 19\mathbf{k}, \ = + 0\mathbf{j} + 3\mathbf{k}. \text{ Find}  \mathbf{p} \mathbf{X}$
		Are these three vectors co-planar?
		[b]Show that vectors $2 + -3\overline{k}$ and $3\overline{l} - 3 + are at right$
		angles
		<b>Icl</b> Find p" if vectors $2 + 2 + pk$ and $3\overline{i} - +2k$ are at right
		angles
		Find the area of the parallelogram formed by the two vectors
		$2 \pm \overline{1}$ and $\overline{1} \pm 1$
10	Matrices and	[a] By the adjoint method find $A^{-1}$
10	Determinant s	4 -5 -11
	Determinant s	1 - 3 - 11
		$1\Gamma A = 1 - 5 I$
		Z 3 -/
		3 1 0 3
		[b] If A = $\begin{bmatrix} 2 & 4 \\ 2 & 4 \end{bmatrix}$ B = $\begin{bmatrix} -1 & 5 \\ -1 & 5 \end{bmatrix}$
		Show that i. $(\overline{AB})^{\dagger} = \overline{B}^{\dagger} \overline{A}^{\dagger}$ 2. $ AB  =  A  B $
		[a] Eind $\mathbf{x}$ $\mathbf{x}$ $\mathbf{z}$ if $(5 \mathbf{A} = 2\mathbf{D})\mathbf{C} = \mathbf{V}$ where
		$\begin{array}{c} [c] Find x, y, z \text{ if } (3A - 3D)C - A \text{ where} \\ 7 \text{ if } 7 \text{ 4} \end{array}$
		A = 0 2 $B = -4$ 6 $C =$
		2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 -
		$\mathbf{V}$ _
		Λ -
		[d];fAD
		[u] II A – , D –
		Show that the matrix AB is non singular
11	Mensuration	[a] Find surface area S of right circular cone with height 20 cm and the
		radius of the circular base 15cm.
		[b] Find the area of triangle with sides 5cm, 12cm and 13cm
		[C] Find the volume of a right circular cylinder with radius 4.6cm and
		height 8.5m
		[d] Find the volume of a right circular cone of height 20 cm and
	-	radius of the circular bas 15cm.
12	System of	[a] Find x,y,z using Cramer''s Rule
	Linear	If $x - y + z = 4$ , $2x + y - 3z = 0$ and $x + y + z = 2$
	Equations	[b] Solve the following system by Cramer"s Rule
		x + y + 2z = 7
		-x - 2y + 3z = 6
		3x - 7y + 6z = 1
13	Polynomials	[a] Find all the roots of
	and Quadratic	[b] find the product of
	Equations	
	• •	· · · · · · · · · · · · · · · · · · ·

Practical No.	Practical	Activities
		the two polynomials. [c] Divide $g(x)/f(x)$ [d] Find the roots of the quadratic equation $x^2 - 6x + 9 = 0$ .
14	Graph Theory	<ul> <li>[a] Explain with examples Eulerian graph ,Hamiltonian graph and a tree.</li> <li>[b] Draw the adjacency matrix for the following :</li> <li>V1 • • • • • • • • • • • • • • • • • • •</li></ul>
15	Miscellaneou s	<ul> <li>[a] Find the number of permutations obtained by arranging all the letters of the word "COMBINATION".</li> <li>[b] Convert(11001)2 to decimal equivalent number.</li> <li>[c] Write the converse, inverse and contrapositive of the following conditional statement "If interest rates are low then the economyis god"</li> </ul>

# LAB: Problem Solving Using Computers [CMP702]

Practical No.	Practical	Activities
1	Flowchart and Algorithm	Prepare flowchart, write algorithm and then write a program to perform the mathematical operations such as addition, subtraction multiplication, division and mod of two numbers.
2	if statement, Conditional operator	Write a program to find greatest among the 3 numbers using if statements. Write a program to find smallest among the 3 numbers using conditional operators
3	Switch statement	Write a program to input a character and decide whether it is a vowel or not. Try to use toupper() or tolower() function to ignore the character case of the vowels.
4	For loop	Write a program to find factorial of number.
5	do-while / while-do loop	Write a program to find sum and average of "n" numbers. Declare average as float and other variables as integers.
6	if-else ladder/nested if	Write a program to input name and marks of 3 subjects. Calculate total, percentage and grade the students according to the slab: $\begin{array}{ccc} \mathbf{Per} & \mathbf{Grade} \\ >=75 \text{ and } <=100 & 'O' \\ >=60 \text{ and } <75 & 'A' \\ >=50 \text{ and } <60 & 'B' \\ >=40 \text{ and } <50 & 'C'' \\ >=0 \text{ and } <40 & 'D'' \end{array}$
	Menu driven	Write a menu driven program to convert dollars to rupees and
8	Functions	Write a program using functions to find reverse of a number and decide
		getnum() and reverse() with proper prototypes.
9	Functions and Recursion	Write a program to find factorial of a number using the concept of recursion.
1 0	One Dimensional Array	Write a menu driven program to create one dimensional array, display it, find the sum of all the elements, find maximum and minimum element within the array, include the facility to search an element. Finally sort the array.
1	Two Dimensional Arrays	Write a program to create two arrays, find sum and difference of these two matrices.
1 2	Array of structures	Write a program using the concept of array of structures to create a list of students having the following fields ,,rollno, name, marks[3], total ,,. Marks should be stored as an integer array.
1 3	Pointers	Write a program to swap the values of two variables by using call by reference method in functions
1 4	File Handling	Write a program to create a text file ,,L1.txt" which stores a line of text till the user presses the enter. Copy this file into ,,L2.txt"
15	Mini Project	<ul> <li>Write a menu driven program to create an array of structure which stores names of the countries and their capitals. Display the list and include the facility such that if the user enters the country name, the program should give its capital and also include the reverse facility ,in case the country or capital is not found proper message should be printed. The Menu should be as follow:</li> <li>MENU: 1. Create 2. Display 3. Country to Capital 4. Capital to country 5. Exit</li> </ul>

# Lab: Programming using C++ [CMP703]

Practical	Practical	Activities
No.		
1		Write a C++ program to declare two integer, one float variables
		and assign 10, 15, and 12.6 to them respectively and then prints these
2		values on the screen.
2		this name on the screen as shown below. The text from keyboard can be
		read by using $cin>>$ and to display the text on the
		screen you can use cout<<.
3		Write a C++ program that prompts the user to input three integer
		values and find the greatest value of the three values.
4		Write a program that determines a student's grade. The program will read
		three types of scores (quiz, mid-term, and final scores) and determine the
		state based on the following rules: $-if$ the average score $-90\%$ $->arade-\Delta$
		if the average score $\geq -70\%$ and $<00\%$ $\rightarrow$ grade-P
		-If the average score $\geq -70\%$ and $<90\% =>$ grade-B
		-11 the average score $\geq$ 50% and $<$ 70% $\geq$ grade=C
		-if the average score<50% =>grade=F
5		Define a class called as circle which has radius as its data member.
		The class should have following member functions
		a. Function to set the value of fadius
		D. Function to get the value of radius
		C. Function to calculate and return the area of circle
-		d. Function to calculate and return circumference
6		Develop a class to represent one digit counter. The class must have data member to represent counter. The class should have following
		function
		a. Function to set the value of the counter
		b. Function to display value of the counter
		c. Function to increment the counter
		d. Function to decrement the counter
7		Define a class called as distance represented in feet and inches.
		The class should have following member function
		a. Function to set the distance
		b. Function to get the distance from user
		C. Function to display the distance
		d. Function to add two distances and return the addition
8		Define a class Period which has hours and minutes as its data member. Equation add to add the periods and return the addition. The
		function should work as Friend Function
0		Create a class to demonstrate use of constructor
7		<ul> <li>Create a class to demonstrate use of conv constructor</li> <li>Write a program to demonstrate use of conv constructor</li> </ul>
		• White a program to demonstrate use of copy constration
10		Define a class that has following data member functions
		a. Inc, dec, display
		b. Constructor with default parameter zero
		c. Destructor function
		• Define a class to overload unary ++ and unary operator

11	<ul> <li>Define a class complex to represent complex number. The class should have constructor with 2 default parameters. Create member function setcomplex(), getcomplex() and display() and also operator functions to overload +, -, *, / for carrying out operation with complex number</li> </ul>
12	Design a class for multilevel inheritance using public and private derivation
13	Write a program to demonstrate the concept of method overriding, virtual function.
14	Design a class FileDemo, open the file in read mode and display the total number of line, word and characters
15	Show the implementation of template class library for swap function

## **SEMESTER 2**

## **Environmental Studies (ENV121)**

#### **Course Outcomes:**

1. Understand fundamental physical and biological principles that govern natural processes.

2. Understand the natural environment as a system and how human activities affect the system

3. Interpret environmental resource management and sustainability conflicts from multiple perspectives.

4. Effectively analyze and integrate the social and natural sciences to understand diverse environmental and sustainability challenges ranging from local issues to global environments.

- 1. Acquire skills to understand environment and its various components, related issues and problems, identifying and solving them.
- 2. Participate and be actively involved at all levels in working towards the benefits of environment.
- 3. Gain a variety of experiences and acquire knowledge to save the environment for future generations.
- 4. Acquire an awareness of the environment as a whole, its allied problems and sensitivity.

Unit No. and Name	Details	Counseling Sessions	Weightage
Unit 1	Definition, Scope And Importance – Definition, Scope,	02	10
Multidisciplinary	Importance, Need For Public Awareness - Institutions in		
Nature Of	Environment, People in Environment		
Environmental Studies			
Unit 2	Introduction, Renewable And Non-Renewable Resources - Natural	06	10
Natural	resources and associated problems, Non-renewable resources,		
Resources	Renewable resources, Forest Resources: Use and over-		
	exploitation, deforestation, case studies. Timber extraction,		
	mining, dams and their effects on forests and tribal people, Water		
	Resources: Use and over-utilization of surface and ground water,		
	floods, drought, conflicts over water, dams – benefits and		
	problems. Mineral Resources: Use and exploitation, environmental		
	effects of extracting and using mineral resources, case studies.		
	Food Resources: World food problems, Changes in land use by		
	agriculture and grazing, Effects of modern agriculture, Fertilizer/		
	pesticide problems, Water logging and salinity. Energy Resources:		
	Increasing energy needs, Renewable/ nonrenewable, Use of		
	Alternate energy sources, Case studies, Land resources: Land as a		
	resource, land degradation, man-induced land- slides, soil erosion		
	and desertification. Role Of An Individual In Conservation Of		
	Natural Resources, Equitable Use Of Resources For Sustainable		
	Lifestyles		
Unit 3	Concept of an ecosystem, Understanding ecosystems, Ecosystem	04	10
Ecosystems	degradation, Resource utilization, Structure and functions of an		
	ecosystem, Producers, consumers and decomposers, Energy flow		
	in the ecosystem, The water cycle, The Carbon cycle, The Oxygen		
	cycle, The Nitrogen cycle, The energy cycle, Integration of cycles		
	in nature, Ecological succession, Food chains, Food webs and		
	Ecological pyramids, The food chains, The food webs, The		
	ecological pyramids, Introduction, Types, Characteristic features,		
	Structure and functions, Forest ecosystem, Grassland ecosystem,		
	Desert ecosystem, Aquatic ecosystems (ponds, lakes, streams,		
	rivers, estuaries, oceans)		

Unit 4	Introduction – Definition: Genetic, Species, Ecosystem Diversity,	04	10
Biodiversity And Its	Genetic diversity, Species diversity, Ecosystem diversity,		
Conservation	Biogeographic Classification Of India, Value Of Biodiversity:		
	Consumptive, Productive Use, Social, Ethical, Aesthetic And		
	Option Values, Consumptive value, Productive value, Social		
	value, Ethical value, Aesthetic value, Option value, Biodiversity		
	At Global, National And Local Levels, India As A Mega Diversity		
	Nation, Hotspots Of Biodiversity, Threats To Biodiversity: Habitat		
	Loss, Poaching Of Wildlife, Man-Wildlife Conflicts, Endangered		
	And Endemic Species Of India, Common Plant species, Common		
	Animal species Conservation Of Biodiversity: In-Situ And Ex-		
	Situ In-situ conservation Ex-situ conservation		
Unit 5 Environmental	Definition Causes Effects And Control Measures of Air	03	10
Pollution	Pollution Water Pollution Soil Pollution Marine Pollution Noise	05	10
1 onution	Pollution, Thermal Pollution, Nuclear hazards, Solid Waste		
	Management: Causes, Effects And Control Measures, Urban And		
	Industrial Wests, Bolo Of Individuals In Dollution Drevention		
	Industrial waste, Role OI Individuals in Pollution Prevention,		
	Pollution Case Studies, Disaster Management: Floods,		
	Earthquakes, Cyclones, Landslides		
Unit 6	From Unsustainable To Sustainable Development, Urban Problems	05	10
Social Issues And The	Related To Energy, Water Conservation, Rain Water Harvesting,		
Environment	Watershed Management, Water conservation, Rain water		
	harvesting, Watershed management, Resettlement And		
	Rehabilitation Of People; Its Problems And Concerns. Case		
	Studies, Environmental Ethics: Issues And Possible Solutions,		
	Resource consumption patterns and the need for their equitable		
	utilization, Equity – Disparity in the Northern and Southern		
	countries. Urban – rural equity issues. The need for Gender Equity.		
	Preserving resources for future generations. The rights of animals.		
	The ethical basis of environment education and awareness. The		
	conservation ethic and traditional value systems of India Climate		
	Change Global Warming Acid Rain Ozone Laver Depletion		
	Nuclear Accidents And Nuclear Holocaust Case Studies Climate		
	change Global warming Acid rain Ozone layer depletion Nuclear		
	Accidents and Nuclear Holocaust Wasteland Reclamation		
	Consumarism And Wasta Products, Environment Protection Act		
	Air (Provention And Control Of Pollution) Act. Water (Provention		
	And Control of Dellution) Act, Wildlife Distortion Act, Forest		
	And Control of Pollution) Act, which is Protection Act, Forest		
	Conservation Act, issues involved in Enforcement of		
	Environmental Legislation, Environment Impact Assessment		
	(EIA), Citizens actions and action groups, Public Awareness,		
	Using an Environmental Calendar of Activities, What can I do?		
Unit 7	Population Growth, Variation Among Nations, Global population	04	10
Human Population And	growth, Population Explosion – Family Welfare Program, Methods		
The Environment	of sterilization, Urbanization, Environmental And Human Health,		
	Environmental health, Climate and health, Infectious diseases,		
	Water-related diseases, Risks due to chemicals in food, Cancer and		
	environment, Human Rights, Equity, Nutrition, health and human		
	rights, Intellectual Property Rights and Community Biodiversity		
	Registers, Value Education, Environmental Values, Valuing		
	Nature, Valuing cultures, Social justice, Human heritage, Equitable		
	use of Resources, Common Property Resources, Ecological		
	degradation, HIV/AIDS, Women And Child Welfare, Role Of		
	Information Technology In Environment And Human Health		
Unit 8	Visit To A Local Area To Document Environmental Assets (River/	02	10
Field Work	Forest/ Grasslands/ Hill / Mountain) Visit To A Local Polluted	52	10
	Site Study Of Common Plants Insects Rirds Study of Simple		
	Frosystems		
1			

- 1. Textbook of Environmental Studies for Undergraduate Courses by Erach Bharucha.
- **2.** The Biodiversity of India" by Bharucha Erach
- 3. Essentials of Ecology" by Townsend C and Michael Begon
- 4. Environmental Science and Engineering" by Anjali Bagad

## **Statistics (CMP504)**

#### **Course Objectives**

- To impart knowledge of various statistical techniques.
- To use frequency distribution to make decision
- To understand and to calculate various types of averages and variation.
- To use the concept of probability in business.
- To learn how to perform error analysis for arithmetic operations.
- To demonstrate working of various numerical methods.
- To develop students' understanding through laboratory activities to solve problems related to above stated concepts.

- Skill to choose and apply appropriate numerical methods to obtain approximate solutions to difficult mathematical problems.
- Ability to apply various statistical techniques such as Measures of Central Tendency and Dispersion.
- Understanding of relationship between variables using the method of Correlation and Trend Fit Analysis.
- Skill to execute programs of various Numerical Methods and Statistical Techniques for solving mathematical problems.

Unit No. and Name	Details	Counseling Sessions	Weightage
Unit 1 Classification, Tabulation and Graphical Methods	<ul> <li>Definition of Statistics, Scales and Measurements,</li> <li>Scope and Importance of Statistics, Limitations of Statistics</li> <li>Representation of Data, Classification of Data</li> <li>Cumulative Frequency Distribution and Curve</li> <li>Pie Chart, Bar Diagram, Histogram, Frequency Polygon and line graph</li> </ul>	02	10
Unit 2 Measures of Central Tendency	<ul> <li>Mean</li> <li>Median</li> <li>Mode</li> <li>Other Averages</li> </ul>	03	10
Unit 3 Measures of Dispersion	<ul> <li>Range</li> <li>Standard Deviation</li> <li>Merits and Demerits of Standard Deviation</li> <li>Formula for Combined Standard Deviation (without proof)</li> <li>Interpretation of Standard Deviation</li> <li>Coefficient of Variation</li> </ul>	02	10

Unit 4 Moments Skewness and Kurtosis	<ul> <li>Moments</li> <li>Skewness and Kurtosis</li> <li>Numerica Example</li> </ul>	02	10
Unit 5 Correlation and Regression	<ul> <li>Scatter Diagram</li> <li>Karl Pearson"s Correlation Coefficient and its properties</li> <li>Applications of Correlation in Various Fields</li> <li>Spearman's Rank Correlation Coefficient</li> <li>Linear Regression (Bivariate data)</li> </ul>	03	10
Unit 6 Probability	<ul> <li>Random Experiments</li> <li>Probability</li> <li>Relative Frequency Approach of Determining Probability</li> <li>Equally Likely Approach</li> <li>Axioms of Probability</li> <li>Conditional Probability</li> <li>Multiplicative Law</li> <li>Baye's Theorem</li> <li>Concept of Independence</li> <li>Counting Techniques</li> </ul>	04	10
Unit 7 Random Variables, Special Continuous Probability Distributions	<ul> <li>Random Variables, Discrete Random Variable, Continuous Random Variable</li> <li>Probability Distribution, Some Special Continuous Probability Distributions</li> <li>Sampling Distributions</li> </ul>	05	10
Unit 8 Test of Hypothesis, Large Sample Tests, Small Sample Tests	<ul> <li>Statistical Hypothesis, Null Hypothesis and</li> <li>Alternative Hypothesis</li> <li>Test of a Statistical Hypothesis</li> <li>Test Statistic</li> <li>Critical Region and Acceptance Region</li> <li>Type I Error and Type II Error</li> <li>Level of Significances</li> <li>Large Sample Tests</li> <li>Small Sample Tests, Test for Population Mean, Test for Equality of Two Population Means, Test of Variances, Test based on Chi-Square Distribution</li> </ul>	05	10
	Practice	04	
		30	80

1) S.C. Gupta - Fundamentals of Statistics – Sultan chand & sons, Delhi.

- 2) D.N. Elhance Fundamentals of Statistics Kitab Mahal, Allahabad.
- 3) Montgomery D.C. Statistical Quality Control John Wiley and sons.
- 4) Hogg R.V. and Craig R.G. Introduction to Mathematical Statistics Ed 4 (1989) Macmillan Pub

5) Gupta S.P. – Statistical Methods, Sultan Chand & sons pub.

## **Data structure using C ++ (CMP505)**

## Course Objectives:

- To study data structures and their implementations using OOP (C++) and their applications.
- To familiarize the students with data structures used for representing data in memory like Arrays, Linked Lists, Graphs, Trees etc.
- To analyze the performance of algorithms.
- To learn how to apply algorithms of data structures on data.
- To gain knowledge of various methods used in data structures such as brute force, divide and conquer, greedy, etc.

#### Learning Outcomes:

After successful completion of this course, student will be able to

- Analyze algorithms and to determine algorithm correctness and time efficiency class.
- Understand different advanced abstract data type (ADT) and data structures and their Implementations.
- Apply and implement learned algorithm design techniques and data structures to solve problems.
- Skill to analyze algorithms and to determine algorithm correctness and their time efficiency.
- Knowledge of advanced abstract data type (ADT) and data structures and their implementations.
- Ability to implement algorithms to perform various operations on data structures.

Unit No. and Name	Details	Counseling	Weightage
		Sessions	
Unit 1	Basic Terminology		
Introduction to Data	a. Elementary data structure organization		
Structure	b. Classification of datastructure		
	• Operations on datastructures		
	a. Traversing, Inserting, deleting		
	b. Searching, sorting, merging		
	• Different Approaches to designing an algorithm		
	a. Top-Down approach	3	10
	b. Bottom-up approach	5	10
	• Complexity		
	a. Time complexity		
	b. Space complexity		
	Asymptotic Notations		
	a. O Notation		
	b. $\Omega$ Notation		
	<b>c.</b> $\theta$ Notation		
Unit 2	Sorting Techniques		
Sorting and	a. Introduction		
Searching	b. Selection sort		
	c. Insertion sort		
	d. Bubble sort		
	e. Merge sort	3	10
	f. Radix sort (Onlyalgorithm)		
	g. Shell sort (Only algorithm)		
	h. Quick sort (Onlyalgorithm)		
	• Searching		
	a. Linear search		
	b. Binary search		

Unit 3	<ul> <li>Introduction to stack</li> </ul>		
Stacks	a. Stack as an abstract data type		
	b. Representation of stack through arrays		
	Applications of Stack		
	a. Reversing a list	2	1
	b. Polish notations	2	
	c. Conversion of infix to postfix expression		0
	d. Evaluation of postfix expression		
	e. Converting an infix into prefix expression		
	f. Evaluation of prefix expression		
	g. Recursion		
Unit 4	Introduction		
Queues	a. Queues as an abstract data type		
	b. Representation of a Queue as an array		
	• Types of Queue	3	10
	a. Circular Queue	5	10
	b. Double Ended Queue		
	c. Priority Queue		
	d. Dequeues		
	Applications of Queue		
TT :			
Unit 5	• Introduction		
Linked List	a. Terminologies: node, Address, Pointer,		
	D. Information, Next, Null Pointer, Empty list etc.		
	• Type of lists		
	a. Linear list		
	D. Circular list	4	10
	C. Doubly list $(1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1$		
	• Operations on a singly linked list ( only algorithm)		
	a. Traversing a singly linked list		
	D. Searching a mixed list		
	c. Inserting a new node in a linked list		
Unit 6 Trees	Introduction		
Unit 0 Hees	• Infounction		
	a. Terminologies. Lee degree of a node, degree of a node, degree of a tree level of a node leaf node. Denth / Height		
	of a tree. In degree & out Degree Directed		
	edge Dath Ancestor & descendant nodes		
	• Tree Types and Traversal Methods		
	• Tree Types and Traversal Methods b. Type of Trees		
	C. General tree	5	15
	d Binary tree		
	e Binary search tree (RST)		
	• Binary tree traversal ( only algorithm )		
	a In order traversal		
	b Pre order traversal		
	c. Post order traversal		
	• Expression tree		
1	r		1

Unit 7 Graph	<ul> <li>Introduction <ul> <li>a. Terminologies: graph, node (Vertices), arcs (edge), directed graph, in-degree, out-degree, adjacent, successor, predecessor, relation, weight, path, length.</li> </ul> </li> <li>Representations of a graph <ul> <li>a. Array Representation</li> <li>b. Linked list Representation</li> </ul> </li> </ul>	4	10
	<ul> <li>Traversal of graphs</li> <li>a. Depth-first search (DFS).</li> <li>b. Breadth-first search (BFS).</li> <li>Applications of Graph</li> </ul>		
Unit 8 Hashing	<ul> <li>Hash function</li> <li>Collision resolution techniques</li> </ul>	2	5
	Revision	4	0
		30	8 0

1. Introduction to Algorithms by Thomas H. Cormen.

2. Data structures and Algorithms Made Easy by Narasimha Karumanchi

3. Bruno R Preiss, "Data Structures and Algorithms with Object-Oriented Design Patterns in C++", Wiley India Edition

4. G. A.V, PAI, "Data Structures and Algorithms ", McGraw Hill

# **Computer Networks (CMP506)**

## **Course Objectives**

- To provide an introduction to the fundamental concepts on data communication and the design of computer networks.
- To get familiarized with the basic protocols of computer networks.
- Learn about different layers and protocols present in those layers.
- Enable the students to understand the Network Architecture, Network type and topologies.
- To understand the design issues and working of each layer of OSI model.
- To familiarize with the benefits and issues regarding Network Security.

- Knowledge of uses and services of Computer Network.
- Ability to identify types and topologies of network.
- Understanding of analog and digital transmission of data.
- Familiarization with the techniques of Network Security.

Unit No. and Name	Details	Counseling Sessions	Weightage
Unit 1 Introduction to Networks	<ul> <li>Fundamentals of Computer Network-Definition Need of Computer Network, Applications, Component of Computer Network.</li> <li>Network Benefits- Sharing Information(File Sharing, E- mail) - Sharing Resources (Printer Sharing, Application Services) - Facilitating Centralized Management-Managing Software, Maintaining the Network, Backing up data</li> <li>Computer Network Classifications- Classification of Network by their GeographyPAN, CAN, LAN, MAN, WAN</li> <li>Classification of Network by their Component Role Peer-to-Peer Network, Server-Based Network, Types of server</li> </ul>	3	10
Unit 2 Network Topologies & Networking Devices	<ul> <li>Network Topologies - Introduction, Definition, Selection Criteria, Types of Topology-i) Bus ii) Ring iii) Star iv) Mesh v) Tree vi) Hybrid.</li> <li>Network Control / Connecting Devices - Need of Network Control devices, Role of Network Control devices in a Network, Connectors, Hub, Repeater, Bridges, Switches, Router, Gateway, Modem.</li> <li>Network software: NIC Device Driver, client-server software e.g. DHCP, TELNET, FTP</li> </ul>	3	5

Unit 3 Transmission	NeedofTransmissionMedia,SelectionCriteria.		
Media	<ul> <li>Types of Transmission Media- 1) Guided Media: Cable Characteristics, Types of Cable-Twisted Pair Cable, Co-axial Cable, Fibre Optic Cable. 2) Unguided media: Types of Communication Band- Microwave Communication, Radio wave</li> <li>Communication, Satellite and Infrared Communication</li> <li>Latest Technologies in Wireless Network-Bluetooth Architecture, Wi-Fi, Wi-Max</li> <li>Cellular (Mobile) Telephone – Band in Cellular Telephony, Calls using Mobile Phones, Transmitting receiving / Handoff operations</li> </ul>	3	10
Unit 4 Network Architecture and Protocols	<ul> <li>Layered Architecture</li> <li>Peer-to- Peer Processes Interfaces between Layer, Organization of the Layers</li> <li>Protocols</li> </ul>	3	10
Unit 5 OSI Reference	<ul> <li>Encapsulation.</li> <li>Layers of the OSI Reference Model</li> <li>Physical and Data-Link Layer</li> <li>Network and Transport Layer</li> </ul>	5	1
Unit 6 TCP / IP Suite	<ul> <li>Session, Presentation and Application Layer</li> <li>Introduction-Addressing mechanism in the Internet</li> <li>IP Addressing – IP Address classes, classless IP addressing, Subnetting, supernetting, Masking,</li> <li>Layered Structure of the TCP/IP Model–Host-to- Network, Internet, Transport, Application</li> <li>TCP/IP Protocol Suite: Host-to-Network-SLIP and PPP, Internet Layer-ARP, RARP and IP: Introduction, IPv4, IPv6 (Header Format), Difference between IPv4 &amp; IPv6</li> <li>Transport Layer-TCP and UDP (Frame Format, port addresses), Application Layer-FTP, SMTP, DNS</li> <li>Comparison between OSI and TCP/IP Model</li> </ul>	3	
Unit 7 Computer Security	<ul> <li>Introduction to Computer Security, Need for security,</li> <li>Security basics: Confidentiality, Integrity, Availability, Accountability, Non-repudiation.</li> <li>Threats to Security: Viruses (its types) and Worms, Intruders, Insiders, Criminal organizations, Terrorists, Information warfare Avenues of attack, Steps in attack</li> <li>Security Attacks: Active and Passive attacks (Types of attack)</li> <li>Password Management</li> <li>Role of people in Security: Do<sup>r</sup>s and Don<sup>r</sup>ts</li> </ul>	3	1 0

Unit 8 Cryptography & Network Security	<ul> <li>Introduction: Cryptography, Cryptanalysis, Cryptology.</li> <li>Cryptography Techniques: <ul> <li>a) Substitution techniques: Caesar"s cipher, monoalphabetic and polyalphabetic, one-time pad.</li> <li>b) Transposition techniques – Rail fence technique, simple columnar.</li> </ul> </li> <li>Hashing – concept</li> <li>Firewalls: Introduction, Why Firewall, features, advantages and disadvantages. Types of Firewall.</li> <li>Virtual Private Network work</li> <li>Security topologies: security zones, DMZ, Internet, Intranet, VLAN.</li> <li>Intrusion Detection: Intrusion detection systems (IDS), host based IDS, network based IDS</li> </ul>	3	1 0
	Revision	4	0
		30	8 0

Fourauzan B., "Data Communications and Networking", 3rd edition, TataMcGraw-HillPublications,
 Tanenbaum A., "Computer Networks", 4th Edition, PHI

- 3. William Stallings, "Data and Computer Communication"

4. Keshav S., "An Engineering Approach to Computer Networking", PearsonEducation

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Practical	Practical	Activi	ities						
1	Classification and tabulation of data, Frequency Distribution	1. Ta Ti 48 by in th 2. Fo te	bulate the following is an experimental problem in the problem is an experimental problem in the problem is an experimental problem. The problem is an experimental problem is an experimental problem in the problem is an experimental problem. The problem is a problem is a problem in the problem in the problem is a problem in the problem in the problem is a problem in the problem in the problem is a problem in the problem in the problem is a problem in the problem in the problem is a problem in the problem in the problem is a problem in the problem is a problem in the problem i	wing inf udents in d the rei f girls in the total ys being tract of Y.B.C. ition and 5 1 3 1	ormation n a college tt girls. In creased 1 number double th the data A student write you 5 6 4 4 5 1 5 1	te in the y n 2003, the by 300 as of studen he numbe on interna- ts of a Co our findin 2 1 5 3	rear 1998 the number compared ts in the cor r of girls. dl marks ( llege. Pre gs. 0 4 2 6 4 4 7 3	was 510, of boys d to their ollege wa out of 10 pare appr 5 2 5 1	of these increased strengths as 1200, ), in a unit ropriate
2	Graphical representation of data Part I	1. Fo su 'n re	4 1 2 ollowing is the bject obtained l nore than' cur spective Ogive	e given by 100 s mulative curves.	frequent tudents in frequen	cy distrib n a class ncy distrib	ution of Calculate ibution a	marks o 'less that nd also	f Statistics n' and draw the
			20-29 30-39 40-49 50-59 60-69 70-79 80-89 90-99		No 07 111 24 32 09 14 02 01	or stude			
3	Graphical representation of data Part II	1	Represent th Histogram A Salary 300-40 400-50 500-60 600-70 700-80	e follow Also drav () 0 0 0 0 0 0	ving free v the free	uency po No of E 20 30 60 75 115	distributio lygon and mployees	n by n Ifrequence	neans of a cy curve.
		2. Dr ty	800-90 900-10 1000-1 aw a pie diagram pe of disease. Distrit Disease Number	0 00 200 m for the pution of G.I 1200	e followin patients Chest 260	100 60 40 ng data o accordin E.N.T 400	f patients g to type o Diabetes 700	according f disease Heart	to the
4	Measures of	1. 0	Percentage Share btain the medi	47 an, fron	10 10 the fo	15 llowing	26 frequency	2 distribu	100 ation using
	Central Tendancy	fo	rmula and also Weekly Salary	graphica 1400	- 1600-	1800	2000-2200	2200-	2400-
			Frequency	1000	30	55	40	35	28
		2. Fro m	om the followin ean is 15.3818 a Class	g data fi and total 9.11	nd the m frequence	issing fre cy is 55.	quencies,	it is give	n that
			Frequency	3	7		20		5

		3 Calculate mode of the following frequency distribution									
		5.	Calculate Inc	50	100	150 150	200	250	200	250	1
			Class	100	150	200	250	300	350	400	
			Frequency	5	15	25	18	12	3	2	1
		4.	Write Merits	and Der	nerits of	Mean, N	Iedian a	nd Mod	e.		]
5	Measures of	1.	The number	ofruns	scored b	y cricket	ers A an	dB in 5	test ma	tches ar	e
	Dispersion		shown belo	W:							
	Part I		A 5 2	0 90	76 10	2 90	6 1	08 2	0 16		
			B 40 3	00 <u>00</u>	02 _ 38	/0	42 3	0 5 (ii) Whi	0 20	atar is n	
			consistent?	ICH CHCK	eter is or	etter m a	verage:	(II) WIII	ch chek	eter is ii	1016
		2.	A machine of	capability	y study v	vas made	e on a Bi	own and	l Sharpe	e single ·	-
			spindle scre	ew mach	ine. The	number	of items	inspecte	ed (samj	ple size)	,
			their mean	diameter -	s and sta	ndard de	eviations	reporte	d were a	as follow	VS.
			(mm)	e	Mean	diameter	(mm)	Star	idard de	viauon	
			4			2.832	5		0.2	479	
			6			2.833	3		0.2	687	
			5			2.8520	0		0.2	786	
			4			2.840	0		0.2	2221	
			6			2.853	3		0.2	925	
			Show that t	he comb	ined mea	an and co	ombined	standar	d deviat	ion of al	11
			samples is	2.84932	mm and	0.2724 r	nm resp	ectively.	. <u>-</u> .		
6	Measures of		<ol> <li>Time ta chourn l</li> </ol>	ken (in n	ninutes)	per custo	mer by	a counte	r emplo	yee is	
	Part II		Clerk	T 5		3 4	2	5 4	53	1513	5
	antin		Clerk	П 3	3	5 4	5	5 3	5 3	5 5	5
			It is cla	imed tha	t A is be	tter than	B and is	s also co	nsistent	Do you	1
			accept the o	claim? Ju	stify you	ir answe	r.				
		2.	The time rec	quired (ii der consi	n minute	s) for wr	iting a s udente S	uccessfu	I progra	m is the	•
		asked to write 10 programs and submit them. The data on time required				red					
			are as follo	ws:							
			Swanan	d 10	15 24	8 12	10	10 7	8	10	
			Ashish	8	12 30	10 12	15	8 9	5	10	
7	Moments&		1 Calcula	te Karl P	earson's	coeffici	ent of sk	ewness:			
· ·	Measures of		Variabl	le	Freque	ency	Varia	able	Fre	equency	
	Skewness and		70-80		11		30-4	40		21	
	Kurtosis Part		60-70		22		20-3	30		11	
	1		40-50		35		0 -	10		5	
			<ol> <li>Calculat</li> </ol>	e first fo	ur mome	ents abou	it the me	an and a	lso the	value of	βı
			and $\beta_2$	from the	e followi	ng data	:				
			Marks	0-10	10-20	20-30	30-40	0 40-50	50	-60 60-	-70
			NO OI ctudent	8	12	20	30	15	1	0 :	0
8	Moments&		1. Calcula	te Bowl	ey's co	efficient	of sk	ewness	for the	data g	iven
	Measures of		below:								
	Skewness and		Weigh	t(in lbs.)	No. of	Students	Weigl	nt(in lbs.	) No	of Stu	dents
	Kurtosis Part		Below	99	01		150	-159	65		
	11		110-10	9	66		170	-109	12		
			120-12	9	122		180	-189	05		•••
			130-13	9	145		190	-199	02		
			140-14	9	121		200	and ove	r 02		

		median is 16.7, obtain the coefficient of skewness and mode
9	Correlation and Regression- Part I	<ol> <li>Discuss with proper examples various scatter diagrams</li> <li>Seven students obtained the following percentage of marks in the college test(X) and the final examination (Y). Find the coefficient of correlation between these variables.</li> <li>X 50 62 72 25 20 60 60</li> <li>Y 48 65 74 33 25 55 66</li> </ol>
10	Correlation and Regression- Part II	<ol> <li>The ranks of the same 15 students in two subjects A and B are given below. The two numbers within the brackets denote the ranks of the same student in A and B respectively. Find the Spearman's Rank Correlation Coefficient.</li> <li>(1,10), (2,7), (3,2), (4,6), (5,4), (6,8), (7,3), (10,1), (9,1), (10,15),(11,19), (12,5),(13,14), (14,12),(15,13)</li> <li>From the following data obtain the two regression equations: X 6 2 10 4 8 Y 9 11 5 8 7     </li> </ol>
11	Probability Part I	<ol> <li>There are sixty employees working in a mall. Their details are as follows:         <ul> <li>Sex\Education Undergraduate Postgraduate Total Female</li> <li>45</li> <li>15</li> <li>60</li> <li>Male</li> <li>105</li> <li>35</li> <li>140</li> <li>Total</li> <li>150</li> <li>50</li> <li>200</li> </ul> </li> <li>An employee is selected at random         <ul> <li>a. What is the probability the employee is male?</li> <li>b. What is the probability the employee is either male or postgraduate?</li> <li>c. What is the probability the employee is a postgraduate given that a male employee is selected.</li> </ul> </li> <li>A student plants ten seeds each of the two crops A and B in a pot culture trial. If it is known that the probability that seed of A will germinate is 0.9, the probability that seed of B will germinate is 0.2 then find         <ul> <li>a. Probability that all the seeds of A and B will germinate b. Probability that exactly all the seeds of one of the crop A or B will germinate.</li> </ul> </li> </ol>
12	Probability Part II	<ol> <li>Two cards are drawn from a well -shuffled deck of 52 cards. Consider the following events.         <ul> <li>A. Both cards are queens</li> <li>B. Both cards are red</li> <li>C. One card is red and one is black</li> <li>D. A queen and a king is drawn</li> </ul> </li> <li>There are 3 urns. Urn I contains 6 white and 4 red balls. Urn II contains 2 white and 6 red balls and Urn III contains 1 white and 8 red balls. An Urn is chosen at random and the ball is drawn from the Urn, the ball is white. Find the probability that the ball is drawn from Urn I</li> </ol>
13	Random Variables, Special Continuous Probability Distributions	<ol> <li>Suppose you toss two fair dice with faces marked 1,2,6 and observe the sum on the uppermost faces (say X). Verify that following is the probability mass function of the sum on the uppermost faces.         <ul> <li>x</li> <li>2</li> <li>3</li> <li>5</li> <li>6</li> <li>7</li> <li>8</li> <li>9</li> <li>11</li> <li>12</li> </ul> <ul> <li>P(x)</li> <li>1/36</li> <li>2/363/36</li> <li>4/36</li> <li>5/36</li> <li>6/36</li> <li>5/36</li> <li>4/36</li> <li>3/36</li> <li>2/36</li> <li>11</li> <li>12</li> <li>P(x)</li> <li>1/36</li> <li>2/363/36</li> <li>4/36</li> <li>5/36</li> <li>6/36</li> <li>5/36</li> <li>4/36</li> <li>3/36</li> <li>2/36</li> <li>4/36</li> <li>5/36</li> <li>6/36</li> <li>5/36</li> <li>4/36</li> <li>3/36</li> <li>4/36</li> <li>5/36</li> <li>6/36</li> <li>5/36</li> <li>4/36</li> <li>3/36</li> <li>2/36</li> <li>4/36</li> <li>5/36</li> <li>6/36</li> <li>5/36</li> <li>4/36</li> <li>3/36</li> <li>12</li> <li>3/4</li> <li>5</li> <li>6</li> <li>1.00</li> </ul> <ul> <li>3. The probability density function of a continuous r.v X is as given below f(x) = 3x2 for 0&lt;=x&lt;=1 = 0 otherwise</li> </ul> </li> </ol>

		Verify that f(x) is a well-define mean and variance. Sketch th find P(0.75 <x<0.90) 4. The mean height of 1000 stu S.D is 10cms. Assuming non students whose height is a. Greater than 172 cm</x<0.90) 	ned prob he prob idents at mal di	bability ability t a cer stribut b. bet	ty densi densi tain c tion , ween	sity f ity an ollege find 159 a	d cdf is 16 the 1 nd 17	n. Fin of X. / 55 cms iumber 8 cm	d its Also and r of
14	Test of Hypothesis, Large Sample Tests, Small Sample Tests- Part I	<ul> <li>a. Orenter than 172 cm 0. Setween 159 and 1</li> <li>1. According to the norms established for a mechanical a persons who are 18 years old should average 73.2 w deviation of 8.6. If 45 randomly selected persons of that a 76.7, test the null hypothesis µ=73.2 against alternativ µ≠73.2 at 0.01 level of significance.</li> <li>2. Daily sales figures of 40 shopkeepers showed that their a and standard deviation were `.528 and `. 600 respectial assertion that daily sale on the average is `400 contration of the average is `.400 contration of the average is</li></ul>						titude 1 stand e avera hypoth erage s ely. Is cted at	test, dard aged hesis sales the t 5%
15	Test of Hypothesis, Large Sample Tests, Small Sample Tests- Part II	Suppose that a die is rolled face comes up is recorded and Face Observed frequency Are these results consistent 1% level of significance?     A company has been product 2.00 cm. A sample of 10 2.01 cm and a variance o value of mean significant?	150 tin d results 1 29 with th tubes gr f 0.0046	e hype l tuber twes an cm sq	d the btaine 3 19 othesi s of m n aver uare I	s that age in age in	5 26 the d mer d differe	6 30 ie is fa iamete iamete ence in	each ir at er of er of i the

Practical No.	Practical	Activities
1	Array	Write a program to accept the elements in 2D array and perform all the matrix operations i.e. addition, multiplication, transpose etc.
2	Sorting Techniques	<ul> <li>Explain following techniques</li> <li>Bubble sort</li> <li>Insertion sort</li> <li>Radix sort</li> </ul>
3	Searching Technique	<ul> <li>Suppose an array contains n elements. Given a number x that may occur several times in the array. Write a program to find <ol> <li>The number of occurrences of x in the array</li> <li>The position of first occurrence of x in the array.</li> </ol> </li> </ul>
4	Array	Write a program in C++ to delete particular element from an array of 10 integers.
5	Array	Consider two single dimensional array of size 20 and 3 respectively. Write a program in C++ to display all the elements which are common in both arrays.
6	Sparse Matrix	Write a program to build a sparse matrix as an array. Write functions to check if the sparse matrix is a square, diagonal, lower triangular, upper triangular or tridiagonal matrix
7	Stack	<ul> <li>Write a menu driven program for stack contain following function</li> <li>PUSH</li> <li>POP</li> <li>DISPLAY</li> <li>PEEK</li> </ul>
8	Stack	Transform the following infix expressions into their equivalent prefix expressions: (A-B) *(D/ E) (A+B^D) / (E-F) + G A* (B+D) / E -F* (G + H/ K)
9	Queue	Write a program in C++ to implement queue using Array.
10	Linked List	Consider the single Linked List contains following elements: Rollno int, sname char(20),city char(20),course char(3) Write a program in C++ to represent linked List with the above elements.
11	Linked List	Write menu driven program which create and display the circular linked list.
12	Tree	Create binary search tree 15, 2, 25, 45, 35, 23, 100, 5

Lab: Data structure using C++ (CMP705)

13	Tree	<ul> <li>Given two binary trees, write a program that finds whether</li> <li>The two binary trees are similar.</li> <li>the two binary trees are mirror images of each other</li> </ul>
14	Graph	Write a program to traverse the graph using BFS method.
15	Graph	Write a program to traverse the graph using DFS method.

Practical	Practical	Activities
No.		
1		Observe, Identify and Know the Use of Network Components in
		Computer Network Lab
2		Observe, Identify and Know the Use of Network Features.
3		Observe, Identify and Know the Use of Transmission Media and
		Network Control devices.
4		Connecting two PC's by fabricating Straight Cable and Network
		Cross over Cable
5		Install Network Interface Card with proper driver software to
		locate MAC address of Computer
6		Connect Computers in Star Topology using Wired Media and any
		Network control Device.
7		Configure Peer-to-Peer Network
8		Use of Sharing Printers and Folders in a Network
9		Installing TCP/IP Protocols (Version 4 and version 6) and
		configure advanced features of TCP/IP Protocols
10		Installing Wireshark software and configure it to capture Ethernet
		packet
11		Execute Basic TCP/IP Utilities and Network Commands with all
		options
12		Observe, Identify and Know the Use of Subnet Masking and
		create two subnets
13		Working with network simulators (Cisco Packet Tracer) Working
		with wireless devices. (Installing & Configuring)
14		Configuring the firewall with existing network / New network and
		Firewall services
15		remote connectivity sessions (Team viewer, ammyyadmin etc) and
		sharing of network resourses (Printer, fax etc)

## LAB: Computer Networks [CMP706]